

General MIDI (GM) Percussion Note Assignments

GM Percussion sounds: Assign to MIDI channel 10

Notes below E1 and above D#6 are not assigned. When played, no percussion sound will be heard.

Octave # (MIDI #)	E1(28)	F1(29)	F1(29)	G1(31)	G#1(32)	A1(33)	A#1(34)	
GM Sound:	Slap	Scratch Push	Scratch Pull	Stick Click	Square Click	Metronome Click	Metronome Bell	
	B1(35)	C2(36)	C#2(37)	D2(38)	D#2(39)	E2(40)	F2(41)	F#2(42)
	Acoustic Bass Drum	Bass Dr. 1	Side Stick	Acoustic Snare	Hand Clap	Electric Snare	Low Floor Tom	Closed Hi-Hat
	G2(43)	G#2(44)	A2(45)	A#2(46)	B2(47)	C3(48)	C#3(49)	D3(50)
	High Floor Tom	Pedal (closed) Hi-Hat	Mid Tom	Open Hi-Hat	Low Mid Tom	Hi Mid Tom	Crash Cym. 1	High Tom
	D#3(51)	E3(52)	F3(53)	F#3(54)	G3(55)	G#3(56)	A3(57)	A#3(58)
	Ride Cym. 1	Chinese Cymbal	Ride Cym Bell	Tambourine	Splash Cymbal	Cowbell	Crash Cym 2	Vibraslap
	B3(59)	C4(60)	C#4(61)	D4(62)	D#4(63)	E4(64)	F4(65)	F#4(66)
	Ride Cym. 2	Hi Bongo	Low Bongo	Mute Hi Conga	Open Hi Conga	Low Conga	High Timbale	Low Timbale
	G4(67)	G#4(68)	A4(69)	A#4(70)	B4(71)	C5(72)	C#5(73)	D5(74)
	High Agogo Bell	Low Agogo Bell	Cabasa	Maracas	Short Whistle	Long Whistle	Short Guiro	Long Guiro
	D#5(75)	E5(76)	F5(77)	F#5(78)	G5(79)	G#5(80)	A5(81)	A#5(82)
	Claves	Hi Woodblock	Low Woodblock	Mute Cuica	Open Cuica	Mute Triangle	Open Triangle	Shaker
	B5(83)	C6(84)	C#6(85)	D6(86)	D#6(87)			
	Jingle Bell	Bell Tree	Castanets	Mute Surdo	Open Surdo			

Sibelius Drum Map

Pedal Hi-Hat Bass drum 1 Acoustic bass drum Low floor tom-tom High floor tom-tom Low tom-tom Tambourine Acoustic snare Electric snare Low woodblock
 Side stick Low-mid tom-tom High woodblock High-mid tom-tom Cowbell High tom-tom Ride cymbal 1 Closed hi-hat Open hi-hat Crash cymbal 1 Open triangle